

VFX FUNDAMENTALS

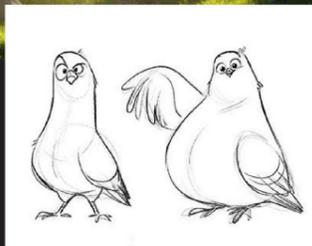
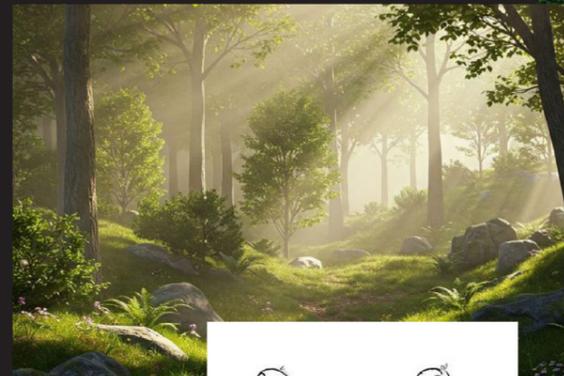
Term 1 Final Project Concept

Aniela Chomaciuk

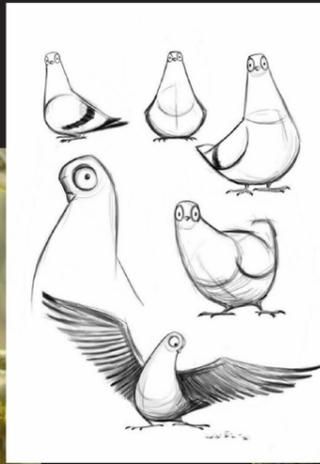
REFERENCE BOARD



Warm colors, summer/very early autumn



A simple body of water



The bird sits on a mossy limb



Trees with almost no leaves, mostly tree branches visible



A lot of sunlight, clear sky



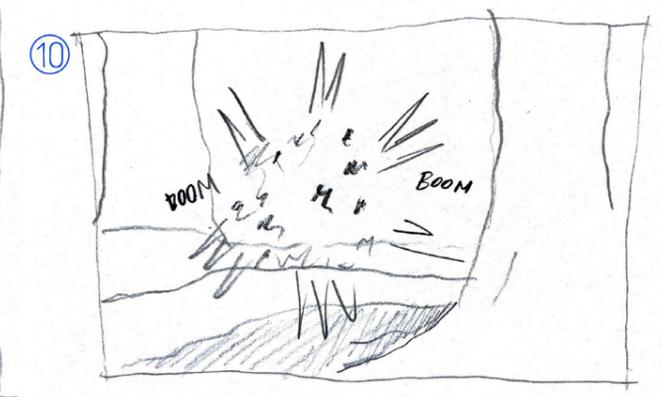
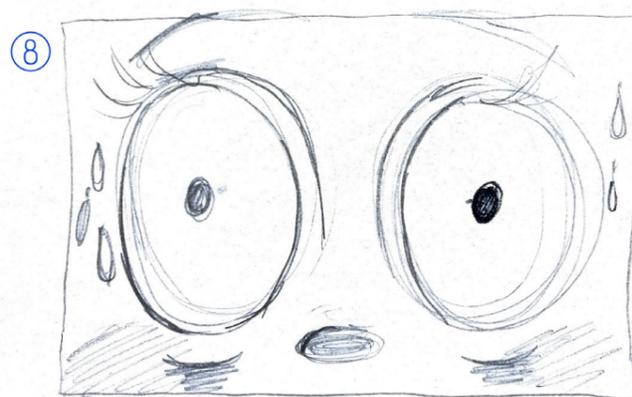
Cute and stylized characters



STORYBOARD

STORYBOARD

1. We see a beautiful forest landscape, suddenly a bird flies through the camera.
2. The camera starts following the bird, we sort of fly with it and look at it and the landscape from the top.
3. The bird lands in a forest, on a bough by a small lake.
4. It starts drinking water from the lake.
5. Suddenly, a little caterpillar enters the scene. It is humming, unaware of the bird's presence. The bird notices it straight away.
6. Humming stops; the caterpillar notices the bird and he gets extremely frightened. Silence.
7. Close up to bird's eyes, it's looking at the caterpillar.
8. Close up to caterpillar's frightened eyes (this might repeat again, as in another close up to the bird, then caterpillar).
9. The caterpillar starts screaming hysterically, the bird catches it with its beak and eats it.
10. Right after eating the caterpillar, the bird explodes.



FIRST SCENE BLOCK OUT

